



4-H Clothing Construction

STEAM Unit 1 Project

Judging Sheet

Member Name: _____

County: _____

Jr. _____ Int. _____ Sr. _____

American System Placing: (Check One)	
Champion	_____
Reserve Champion	_____
Placing 3-10	_____
Grand Champion	_____
Reserve Grand Champion	_____
Danish System Award: (Check One)	
(For County Use Only)	
Blue	_____
Red	_____
White	_____

Exhibit: Completed e-Record presented in a sturdy binder/notebook. Article or garment illustrating the skills learned in STEAM Clothing Unit 1. Exhibits must use a firmly-woven, medium-weight cotton or at least 50% cotton-blend fabric. The exhibit should be a simple pattern with two or three pattern pieces without set-in sleeves, zippers, collars, and no button holes. Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

Criteria	Complete	Not Complete	Comments
E-Record			
Record Cover			
4-H Projects taking this year			
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)			
What leadership development experiences did you participate in?			
Citizenship/Community Service			
Demonstrations/Presentations/Speeches			
Expense Record			
Project Photos			
Story			

Clothing Construction Information

Articles or garments made			
Fiber Content of each garment or article made			
Care of exhibit garment or article made			

Criteria	E	G	F	N/I	Comments
Judging Element 2: 4-H Clothing Construction STEAM Unit 1 N/I=Needs Improvement -must have comments					
General appearance---pressed and clean, appropriate grainline, Attention to detail					
Selection of pattern and fabric – Design choice					
Seam finishes (Note: Any selvage finish is acceptable)					
Seam Stitching: Straight, even, stitch length, tension					
Topstitching					
Evidence of Pressing as you go					
Bias					
Darts, pleats, tucks, gathers					
Facing and interfacings					
Sleeves					
Waistline and treatments					
Fasteners and buttons					
Pockets					
Hems					



4-H Clothing Construction

STEAM Unit 1

Pillow Project

Judging Sheet

American System Placing: (Check One)	
Champion	_____
Reserve Champion	_____
Placing 3-10	_____
Grand Champion	_____
Reserve Grand Champion	_____
Danish System Award: (Check One)	
(For County Use Only)	
Blue	_____
Red	_____
White	_____

Member Name: _____

County: _____ Jr. _____

Exhibit: Completed e-Record presented in a sturdy binder/notebook. Simple pillow –no larger than 18” x 18” illustrating the skills learned in STEAM Clothing Unit 1. Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

Criteria	Complete	Not Complete			Comments
E-Record					
Record Cover					
4-H Projects taking this year					
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)					
What leadership development experiences did you participate in?					
Citizenship/Community Service					
Demonstrations/Presentations/Speeches					
Expense Record					
Project Photos					
Story					
Clothing Construction Information					
Articles or garments made					
Fiber Content of each garment or article made					
Care of exhibit garment or article made					
Criteria	E	G	F	N/I	Comments
Judging Element 2: 4-H Clothing Construction STEAM Unit 1 - Pillow					
			N/I=Needs Improvement -must have comments		
General appearance---grainline					
Suitable fabric and thread					
Seam Stitching: Straight, even, stitch length, tension					
Matched Seams					
Corners trimmed to reduce bulk					
Closure neatly secured with hand stitches OR lap closure neatly done					

E= Excellent G=Good F=Fair N/I= Needs Improvement

Revised 2018



4-H Clothing Construction STEAM Unit 1 Pillowcase Project Judging Sheet

American System Placing: (Check One)	
Champion	_____
Reserve Champion	_____
Placing 3-10	_____
Grand Champion	_____
Reserve Grand Champion	_____
Danish System Award: (Check One) (For County Use Only)	
Blue	_____
Red	_____
White	_____

Member Name: _____

County: _____

Jr. _____

Exhibit: Completed e-Record presented in a sturdy binder/notebook. Pillowcase illustrating the skills learned in STEAM Clothing Unit 1.

Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

Criteria	Complete	Not Complete			Comments
E-Record					
Record Cover					
4-H Projects taking this year					
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)					
What leadership development experiences did you participate in?					
Citizenship/Community Service					
Demonstrations/Presentations/Speeches					
Expense Record					
Project Photos					
Story					
Clothing Construction Information					
Articles or garments made					
Fiber Content of each garment or article made					
Care of exhibit garment or article made					
Criteria	E	G	F	N/I	Comments
Judging Element 2: 4-H Clothing Construction STEAM Unit 1 - Pillowcase					
N/I=Needs Improvement -must have comments					
General appearance---Neat and pressed					
Suitable fabric and thread					
Seam Stitching: Straight, even, stitch length, tension					
Cuff and lip even in width					
Bulk in corners reduced					

E= Excellent G=Good F=Fair N/I= Needs Improvement

Revised 2018



4-H Clothing Construction STEAM Unit 2 Project Judging Sheet

American System Placing: (Check One)	
Champion	_____
Reserve Champion	_____
Placing 3-10	_____
Grand Champion	_____
Reserve Grand Champion	_____
Danish System Award: (Check One) (For County Use Only)	
Blue	_____
Red	_____
White	_____

Member Name: _____

County: _____

Jr. _____ Int. _____ Sr. _____

Exhibit: Completed e-Record presented in a sturdy binder/notebook. Article or garment illustrating the skills learned in STEAM Clothing Unit 2. Exhibits must use any woven or knit fabric appropriate to the garment's design and should demonstrate sewing skills beyond STEAM Clothing Unit 1. The exhibit **MUST INCLUDE** one or more of the following techniques: set-in sleeves, zippers, collars, cuffs and button holes. Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

Criteria	Complete	Not Complete	Comments
E-Record			
Record Cover			
4-H Projects taking this year			
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)			
What leadership development experiences did you participate in?			
Citizenship/Community Service			
Demonstrations/Presentations/Speeches			
Expense Record			
Project Photos			
Story			

Clothing Construction Information

Articles or garments made			
Fiber Content of each garment or article made			
Care of exhibit garment or article made			

Criteria	E	G	F	N/I	Comments
Judging Element 2: 4-H Clothing Construction STEAM Unit 2 N/I=Needs Improvement -must have comments					
General appearance---pressed and clean, appropriate grainline, Attention to detail					
Selection of pattern and fabric – Design choice					
Seam finishes (Note: Any selvage finish is acceptable)					
Seam Stitching: Straight, even, stitch length, tension					
Topstitching					
Evidence of Pressing as you go					
Bias					
Darts, pleats, tucks, gathers					
Collar					
Facing and interfacings					
Sleeves					
Zipper					
Waistline and treatments					
Fasteners and buttons					
Pockets					
Hems					



4-H Clothing Construction

STEAM Unit 3 Project Judging Sheet

American System Placing: (Check One)	
Champion	_____
Reserve Champion	_____
Placing 3-10	_____
Grand Champion	_____
Reserve Grand Champion	_____
Danish System Award: (Check One) (For County Use Only)	
Blue	_____
Red	_____
White	_____

Member Name: _____
 County: _____
 Int. _____ Sr. _____

Project Level: (Check One)	
Cotton _____	Synthetics _____
Wool _____	Silk _____
Specialty Fabrics _____	

Exhibit: Completed e-Record presented in a sturdy binder/notebook. Exhibit: Cotton or cotton-blend; Synthetics and rayon; Wool, wool-blend, Silk or silk-like or Specialty fabrics.

Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

Criteria	Complete	Not Complete	Comments
E-Record			
Record Cover			
4-H Projects taking this year			
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)			
What leadership development experiences did you participate in?			
Citizenship/Community Service			
Demonstrations/Presentations/Speeches			
Expense Record			
Project Photos			
Story			
Clothing Construction Information			
Garments made w/fiber content			
Care of Exhibited Garment			
Pattern included (if one was used): Yes No			
Textile Experiments (using Fashion Fabric with Samples): Yes No			

Criteria	E	G	F	N/I	Comments
Judging Element 2: 4-H Clothing Construction STEAM Unit 3 N/I=Needs Improvement -must have comments					
General appearance---pressed and clean					
Selection of pattern and fabric – includes grainline					
Seam finishes					
Thread Stitching and Markings					
Darts, pleats, tucks, gathers					
Facings and interfacings					
Collars					
Cuffs					
Sleeves					
Waistline and treatments					
Closures and fasteners					
Linings and Interlinings					
Pockets					
Trims and decorations					
Hems					



4-H Recycled Clothing

Unit 8

Project Judging Sheet

Member Name: _____

County: _____

Int. _____ Sr. _____

American System Placing: (Check One)

Champion _____

Reserve Champion _____

Placing 3-10 _____

Grand Champion _____

Reserve Grand Champion _____

Danish System Award: (Check One)

(For County Use Only)

Blue _____

Red _____

White _____

Exhibit: Completed Clothing e-Record presented in a sturdy binder/notebook. One garment or outfit illustrating what was learned. Garment must contain fabric and be sewn. Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

Criteria	Complete	Not Complete	Comments
E-Record			
Record Cover			
4-H Projects taking this year			
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)			
What leadership development experiences did you participate in?			
Citizenship/Community Service			
Demonstrations/Presentations/Speeches			
Expense Record			
Project Photos			
Story			

Clothing Construction Information

Garments made w/fiber content			
Care of Exhibited Garment			
Pattern included (if one was used): Yes No			

Criteria	E	G	F	N/I	Comments
Judging Element 2: 4-H Recycled Clothing Unit 8 N/I=Needs Improvement -must have comments					
General appearance---pressed and clean					
CREATIVITY					
Originality of adaptation					
Design in suitable for intended use					
CONSTRUCTION					
Quality of fabric suitable for intended use					
Construction techniques are appropriate for project					
Use of Grain line					
Seams					
Closures and fasteners					
Hems					

4-H Sewing for Others Unit 7

Project Judging Sheet

Member Name: _____
 County: _____
 Int. _____ Sr. _____

American System Placing: (Check One)
Champion _____
Reserve Champion _____
Placing 3-10 _____
Grand Champion _____
Reserve Grand Champion _____

Danish System Award: (Check One)
 (For County Use Only)
Blue _____
Red _____
White _____

Exhibit: Completed Clothing e-Record presented in a sturdy binder/notebook. One garment or outfit illustrating what was learned. Judges may use the back of the form for more comments.

Judging Element 1: 4-H e-Record: Complete means that everything has been filled out. Not complete means that there is something missing and needs a comment as to what is missing or why it is not complete. Project will be evaluated on the quality of information completed in e-record (25 percent) and quality of exhibit (75 percent).

Criteria	Complete	Not Complete	Comments		
E-Record					
Record Cover					
4-H Projects taking this year					
What activities helped you learn the skills for this project? (workshops, project meetings, classes, contest, etc.)					
What leadership development experiences did you participate in?					
Citizenship/Community Service					
Demonstrations/Presentations/Speeches					
Expense Record					
Project Photos					
Story					
Clothing Construction Information					
Garments made w/fiber content					
Care of Exhibited Garment					
Pattern included (if one was used): Yes No					
Criteria	E	G	F	N/I	Comments
Judging Element 2: 4-H Sewing for Others Unit 7 N/I=Needs Improvement -must have comments					
General appearance---pressed and clean					
Selection of pattern and fabric --includes grain line					
Seams finishes (Note: Any selvage finish is acceptable)					
Darts, pleats, tucks, gathers					
Facings and interfacings					
Collars					
Sleeves					
Waistline area treatments					
Zipper					
Fasteners and buttons					
Linings, interlinings and interfacings					
Pockets					
Trims and decorations					
Hems					