

2026  
Douglas County Fair  
and Rodeo  
4-H Horse Show  
Pattern Book

# Showmanship Patterns

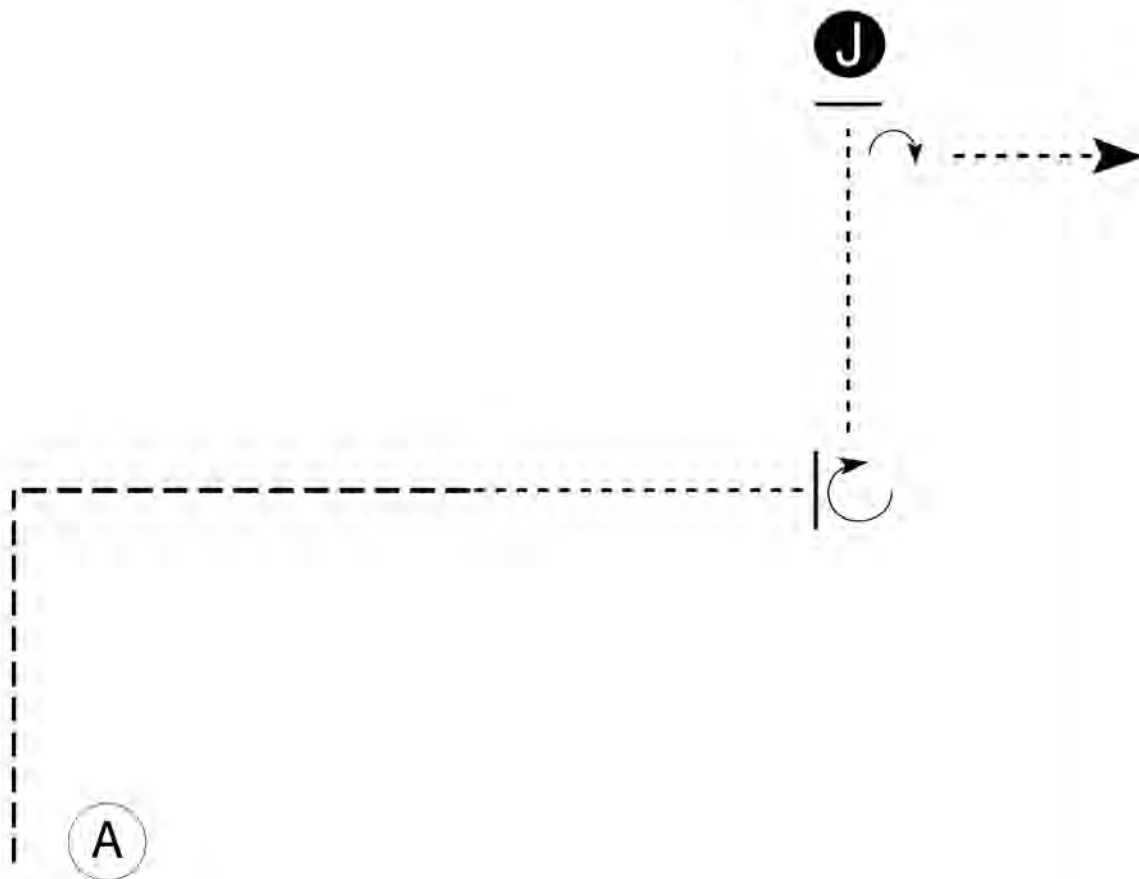
# Douglas County Fair 4-H Horse Show 2026

## General Showmanship (Senior (14-18) and Intermediate (11-13))

Show Date: 07-26-2026

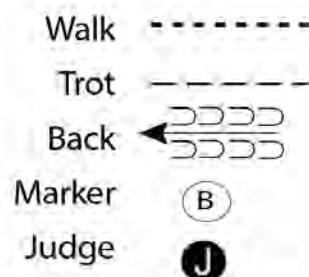
www.HorseShowPatterns.com

www.HorseShowPatterns.com



Be ready at A.

1. When acknowledged, trot a square corner.
2. Walk until horse's hip is even with Judge.
3. Stop and perform a 270 degree turn.
5. Walk to Judge.
6. Stop and set up.
7. Inspection.
8. Perform a 90 degree turn and walk off.



[S/1-126]

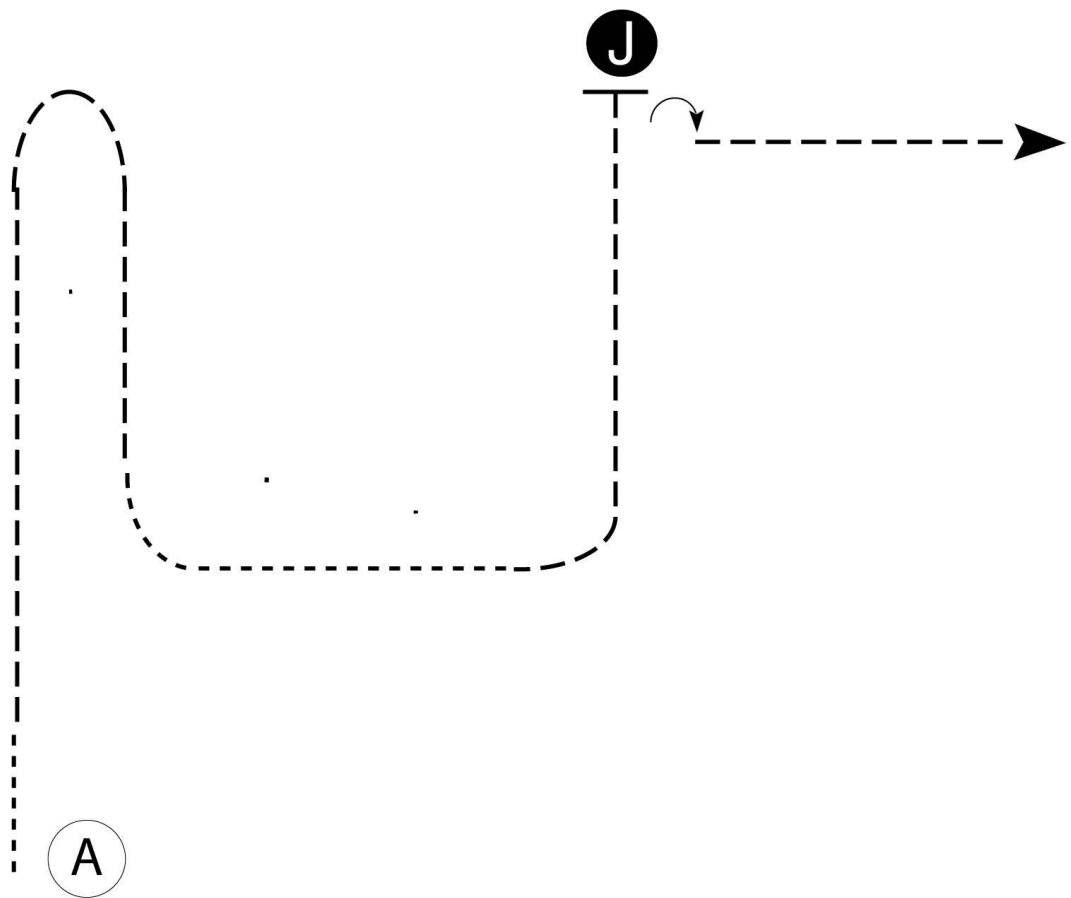
Pattern Provided by:

*Douglas County Horse Steering Committee*

# Douglas County Fair 4-H Horse Show 2026

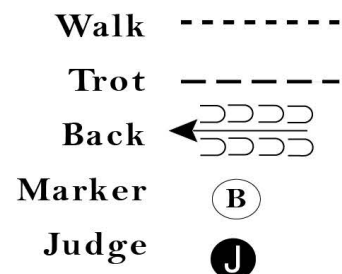
## General Showmanship (Junior (8-10))

Show Date: 07-26-2026



Be ready at A.

1. Walk approximately 2 horse lengths.
2. Trot a loop until halfway to A.
3. Walk a corner and several strides.
4. Trot to Judge as shown.
5. Stop and set up.
6. Inspection.
7. Perform a 90 degree turn and trot to exit.



[S/WT-127]

Pattern Provided by:

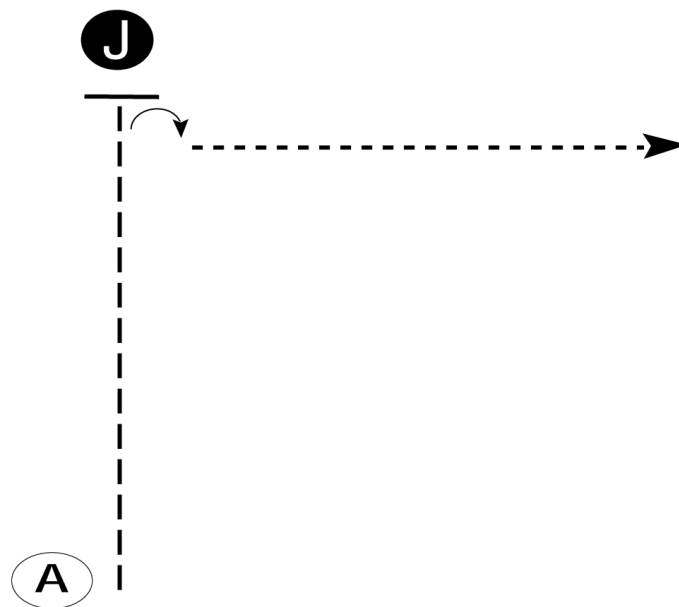
*Douglas County Horse Steering Committee*



# Douglas County Fair 4-H Horse Show 2026

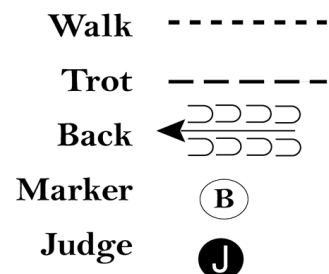
## General Showmanship (Walk Trot Novice 8-18)

Show Date: 07-26-2026



Be ready at A.

1. Trot from A to Judge.
2. Stop and set up for inspection.
3. When dismissed, perform a 90 degree turn.
4. Walk away from judge.
5. Follow the instructions of your ring steward.



[S/WT-14]

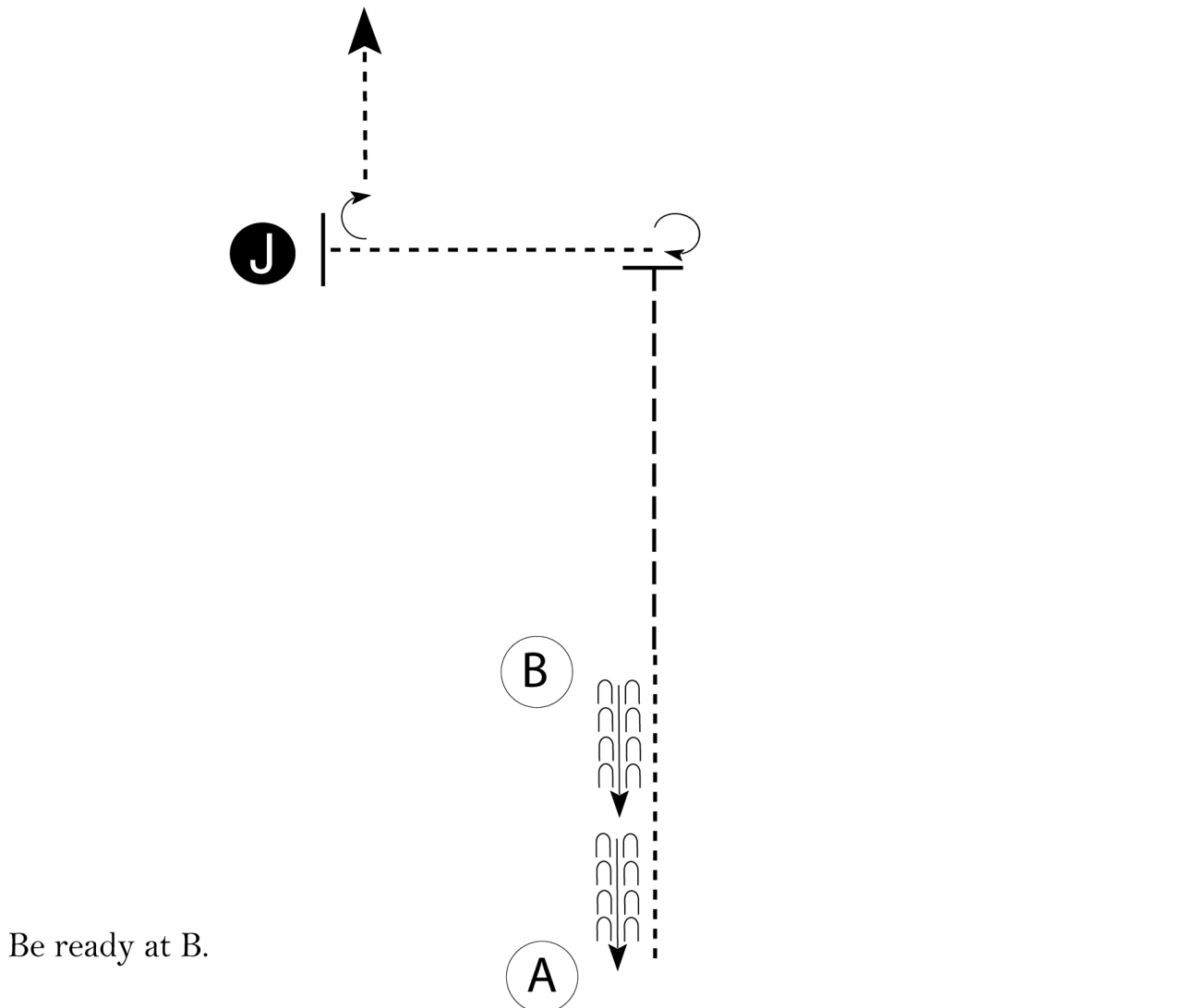
Pattern Provided by:

*Douglas County Horse Steering Committee*

# Douglas County Fair 4-H Horse Show 2026

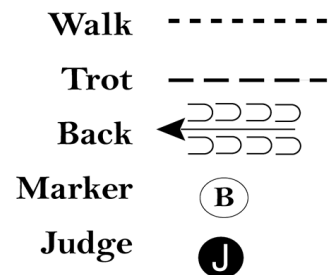
## Master Showmanship Qualifier (Senior 14-18)

Show Date: 07-26-2026



1. When acknowledged, back to A.
2. Walk to B.
3. Trot until even with judge and stop.
4. Perform a 270 degree turn.
5. Walk to judge, stop and set up for inspection.
6. When dismissed, perform a 90 degree turn.
7. Walk straight away from judge.

Follow the instructions of your ring steward.



[S/2-65]

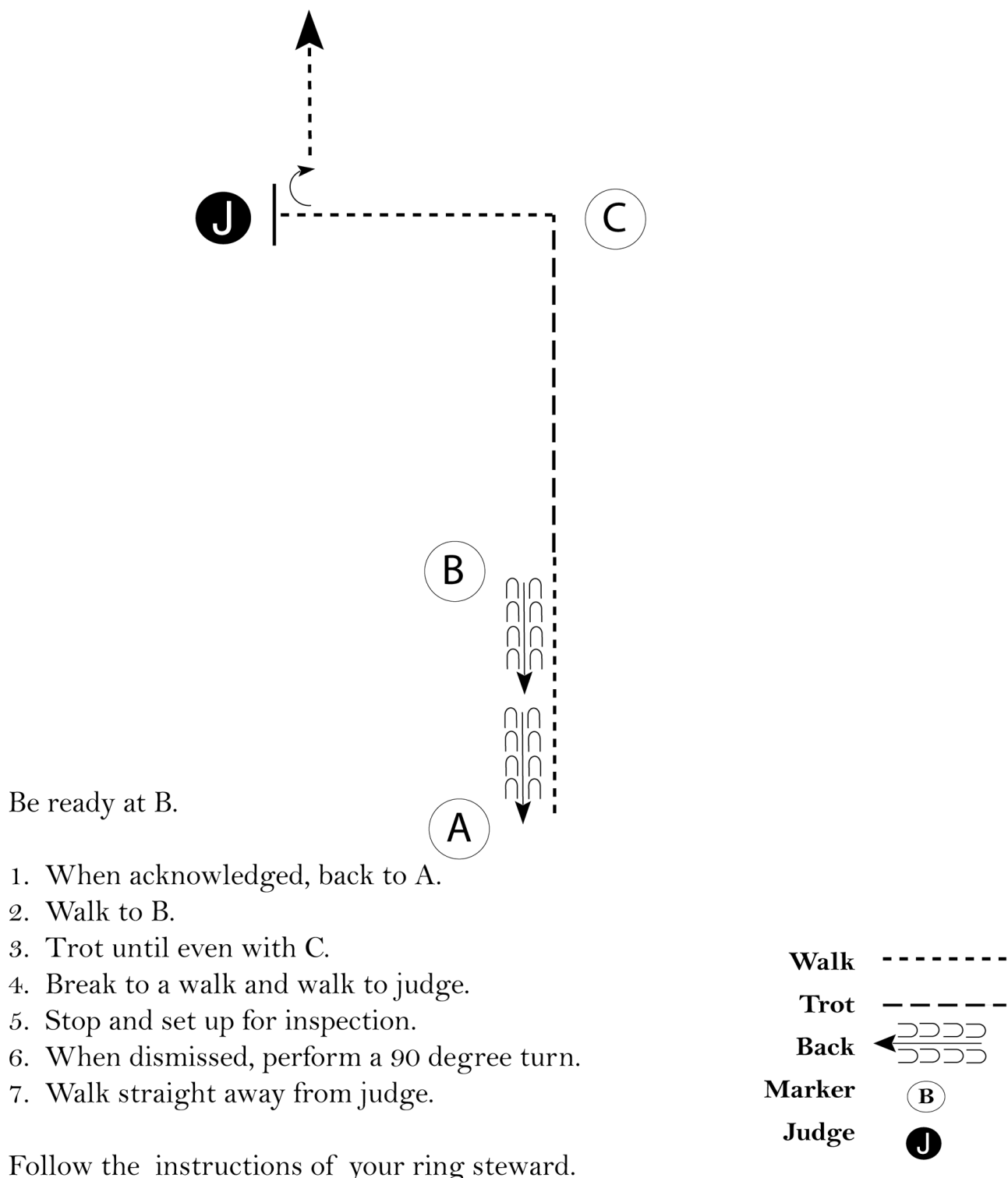
Pattern Provided by:

*Douglas County Horse Steering Committee*

# Douglas County Fair 4-H Horse Show 2026

## Master Showmanship Qualifier (Junior 8-13)

Show Date: 07-26-2026



[S/1-65]

Pattern Provided by:

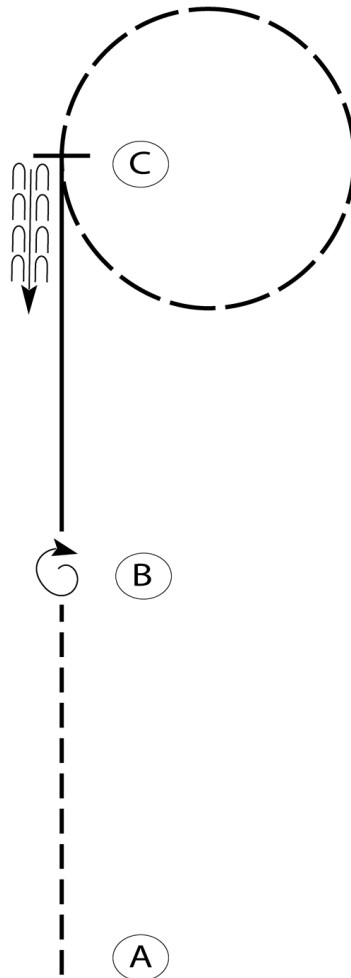
*Douglas County Horse Steering Committee*

# Western Patterns

# Douglas County Fair 4-H Horse Show 2026

Western Horsemanship (Senior 14-18 and Intermediate 11-13)

Show Date: 07-26-2026



Be ready at A.

1. Jog from A to B.
2. Stop at B and perform a 360 degree turn to the right.
3. Lope on the right lead to C.
4. Even with C, break to an extended jog and circle to the right.
5. Stop at C and back one horse length

Retire to the rail or line up at a jog.

|              |             |
|--------------|-------------|
| Walk         | -----       |
| Jog          | - - - - -   |
| Extended Jog | - - - - -   |
| Lope         | =====       |
| Leg Yield    |             |
| Lead Change  | — / —       |
| Back         | ← ← ← ← ←   |
| Marker       | ⓑ           |
| Sidepass     | ← — — — — → |

[WH/2-20]

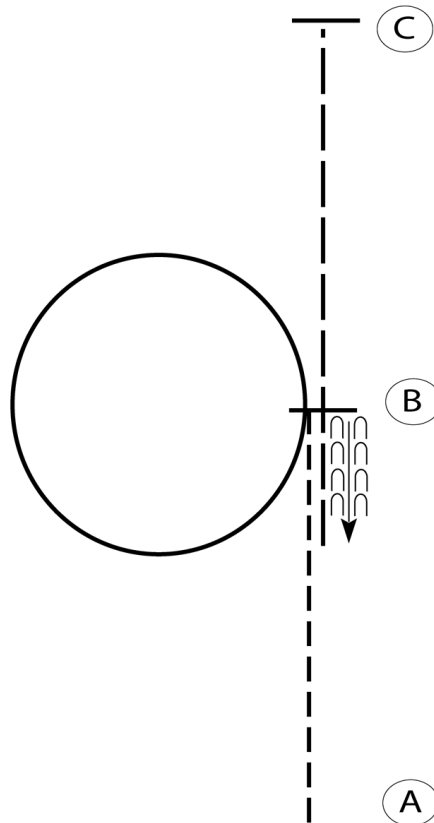
Pattern Provided by:

Douglas County Horse Steering Committee

# Douglas County Fair 4-H Horse Show 2026

## Western Horsemanship (Junior 8-10)

Show Date: 07-26-2026



Be ready at A.

1. Jog from A to B.
2. Lope a circle to the left on the left lead.
3. Stop at B.
4. Back one horse length at B.
5. Extend the jog to C.
6. Stop at C.

Follow the instructions of your ring steward.

|              |             |
|--------------|-------------|
| Walk         | -----       |
| Jog          | - - - - -   |
| Extended Jog | - - - - -   |
| Lope         | =====       |
| Leg Yield    |             |
| Lead Change  | ↗ ↘         |
| Back         | ← C C C C C |
| Marker       | ⓑ           |
| Sidepass     | ←-----→     |

[WH/1-18]

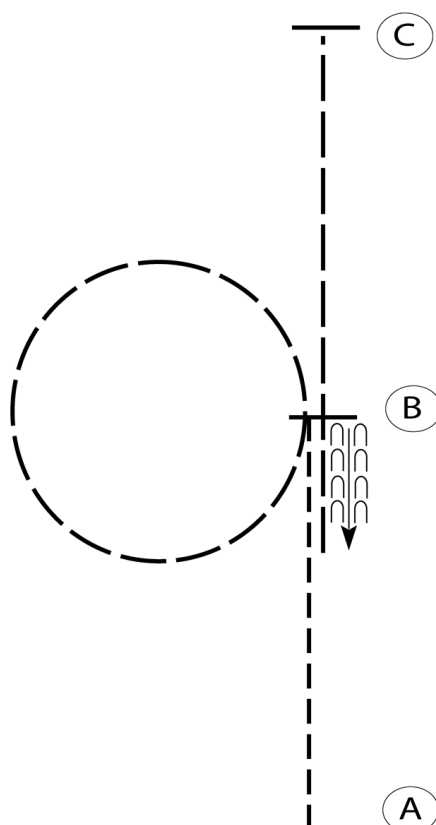
Pattern Provided by:

Douglas County Horse Steering Committee

# Douglas County Fair 4-H Horse Show 2026

## Western Horsemanship (Walk Trot Novice 8-18)

Show Date: 07-26-2026



Be ready at A.

1. Jog from A to B.
2. Extend the jog in a circle to the left.
3. Stop at B.
4. Back one horse length at B.
5. Jog to C.
6. Stop at C.

Follow the instructions of your ring steward.

|              |             |
|--------------|-------------|
| Walk         | -----       |
| Jog          | - - - - -   |
| Extended Jog | - - - - -   |
| Lope         | =====       |
| Leg Yield    |             |
| Lead Change  | — / —       |
| Back         | ← ← ← ← ←   |
| Marker       | ⓑ           |
| Sidepass     | ← — — — — → |

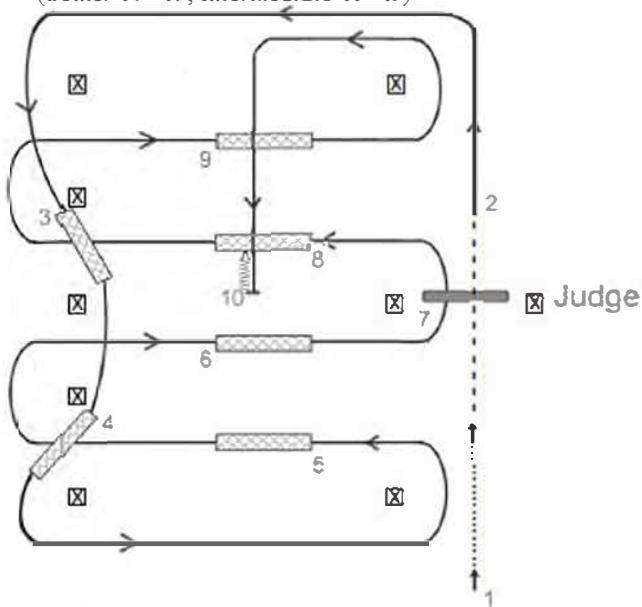
[WH/WT-18]

Pattern Provided by:

Douglas County Horse Steering Committee

# 128. Pattern D – Level II Western Riding

(Senior 14–18; Intermediate 11–13)



Walk: ..... Lope: \_\_\_\_\_

Back: //////////////////////////////////////////////////////////////////// Jog: - - - - -

Lead Changing Area: XXXXXXXX

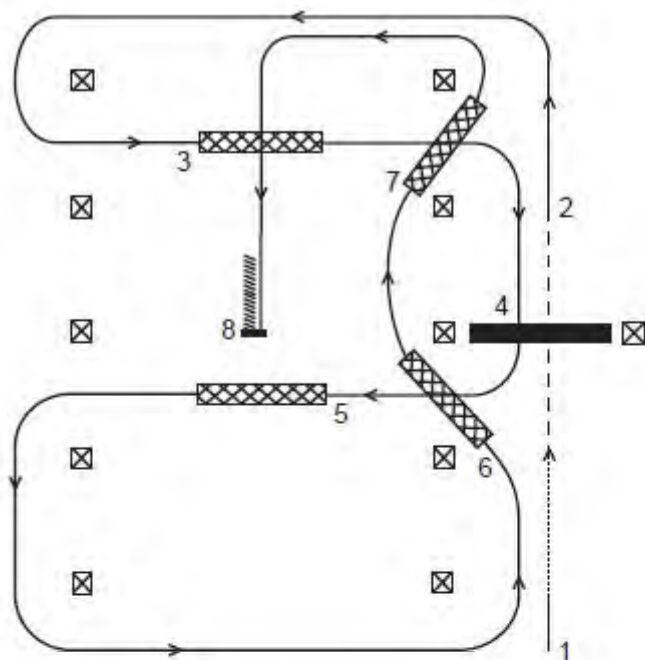
Lead changes may be simple or flying but you must be consistent.

Simple lead changes are required. Flying lead changes to be penalized. See rules 118 and 124.B.8.

1. Walk at least 15' and jog over log.
  2. Transition to lope around end.
  3. First line change.
  4. Second line change lope around end at arena.
  5. First crossing change.
  6. Second crossing change.
  7. Lope over log.
  8. Third crossing change.
  9. Fourth crossing change.
  10. Lope up center, stop and back.
- 2026 Douglas County Fair & Rodeo  
4-H Horse Show Patterns 6/25/2026



# 125. Pattern A – Level I Western Riding (Junior 8-10)



Walk: ..... Lope: \_\_\_\_\_  
 Back: //////////////// Jog: - - - - -  
 Lead Changing Area: XXXXXXXXX

Lead changes may be simple or flying but you must be consistent.

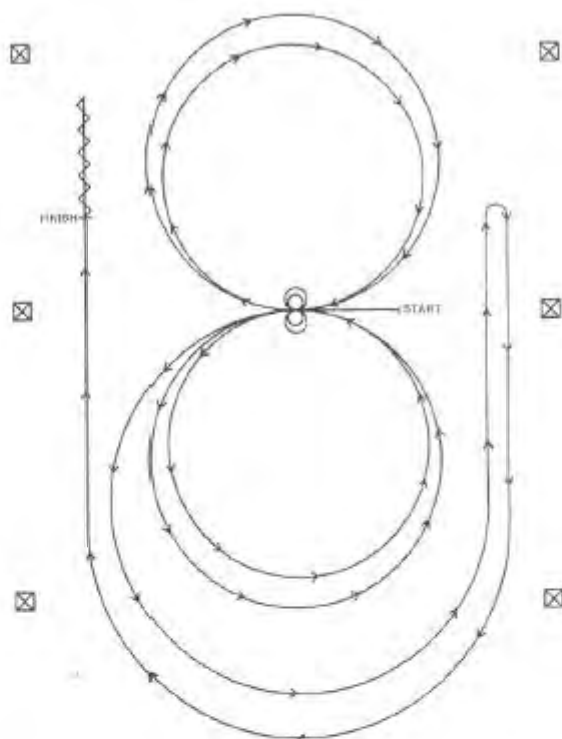
**Simple lead changes are required, flying changes to be penalized. See rules 118 and 124 B & C**

1. Walk at least 15' and jog over pole.
2. Transition to lope.
3. First crossing change.
4. Lope over log.
5. Second crossing change.
6. First line change.
7. Second line change.
8. Lope to center, stop and back.

This pattern could be used for level 1 when choosing Western Riding Pattern A at the Douglas County Fair & Rodeo 4-H Horse Show Patterns 6/25/2026

## 174. Pattern K – Level II and III Reining (NRHA Pattern A)

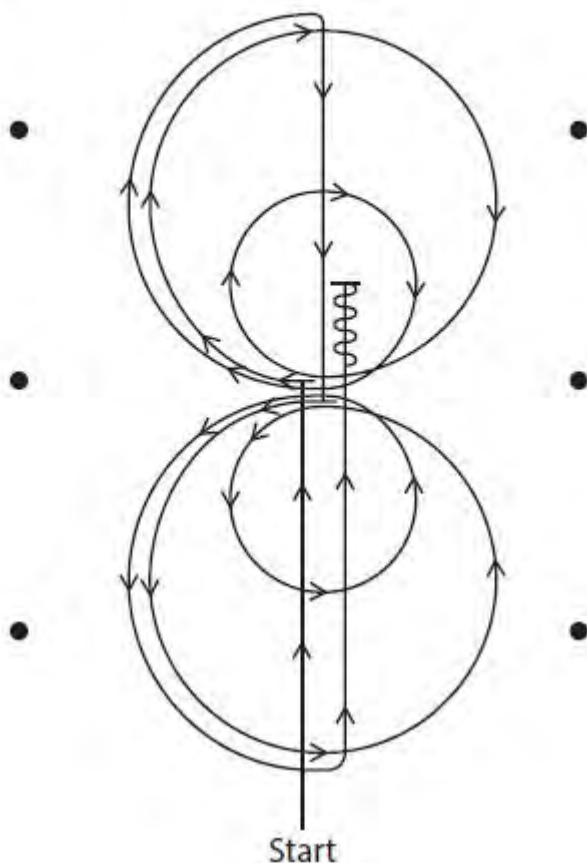
(Senior 14-18; Intermediate 11-13)



Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead, complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up.

165. Pattern B - Level I Reining (Junior 8-10)

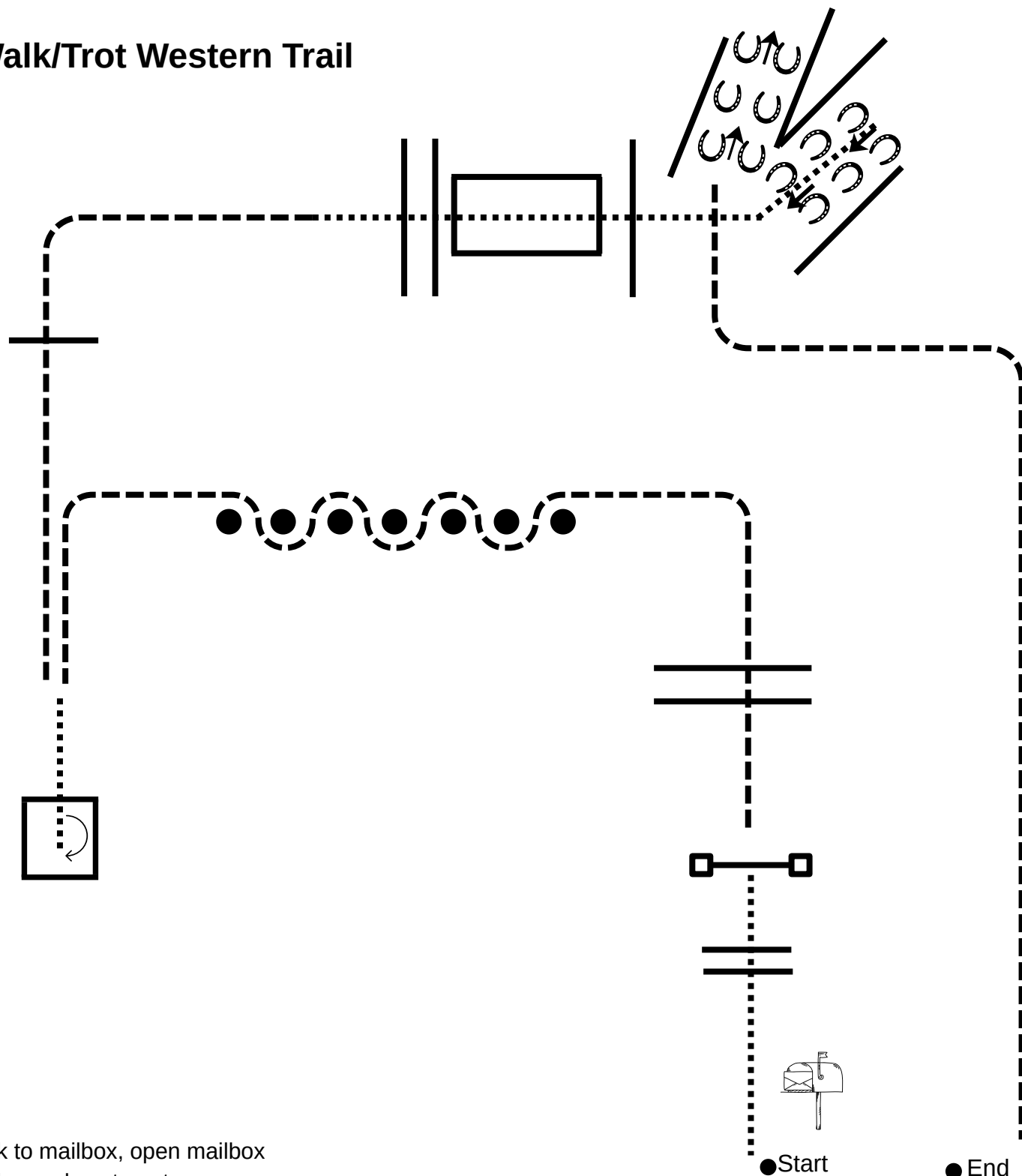


Back:  Jog:  Lope: 

Proper execution of this pattern requires Level I Advancement skills. All stops are balanced. Sliding stops are permitted.

1. Lope to center of arena and halt at center marker.
2. 90 degree turn to the left.
3. Lope a large circle to the right followed by a small circle to the right.
4. Continue around previous large circle, at the top of the circle, run down the middle to the center marker and halt.
5. 90 degree turn to the right.
6. Lope a large circle to the left followed by a small circle to the left.
7. Continue around previous large circle, at the top of the circle, run down the middle past the center marker, halt and back at least ten feet.

# Walk/Trot Western Trail

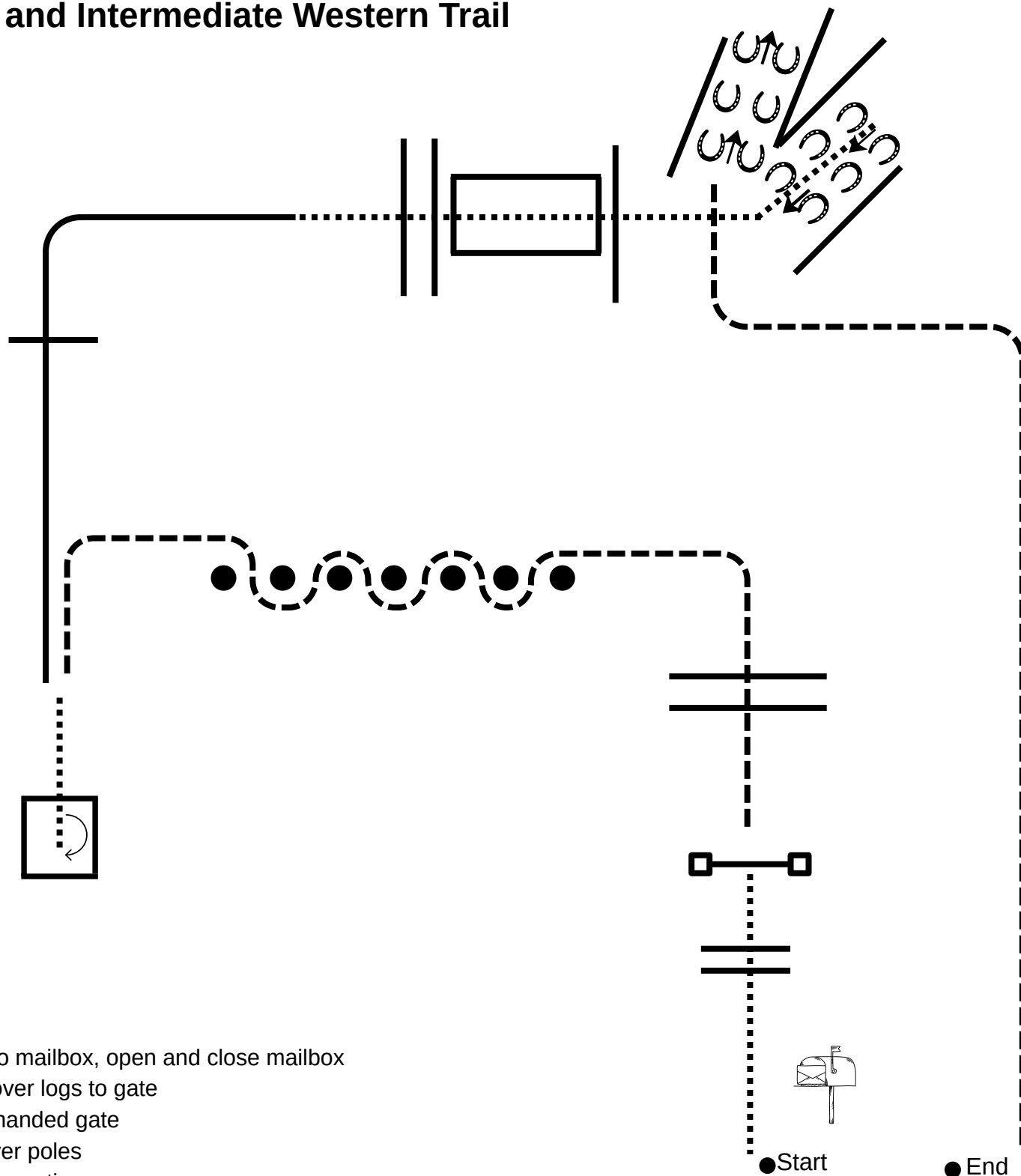


1. Walk to mailbox, open mailbox
2. Walk over logs to gate
3. Right handed gate
4. Jog over poles
5. Jog serpentine
6. Walk into box
7. Perform a 180 degree turn, either direction, walk out of box
8. Jog, and jog over pole
9. Walk over logs and bridge
10. Walk into chute and back the V
11. Jog out to exit

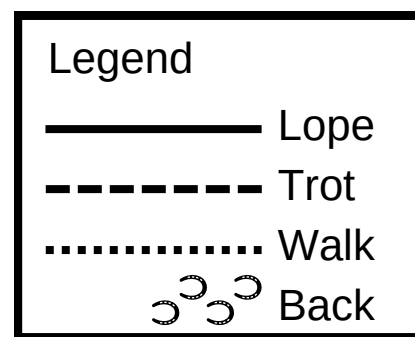
## Legend

- Lope
- - - Trot
- ... Walk
- ~~~~~ Back

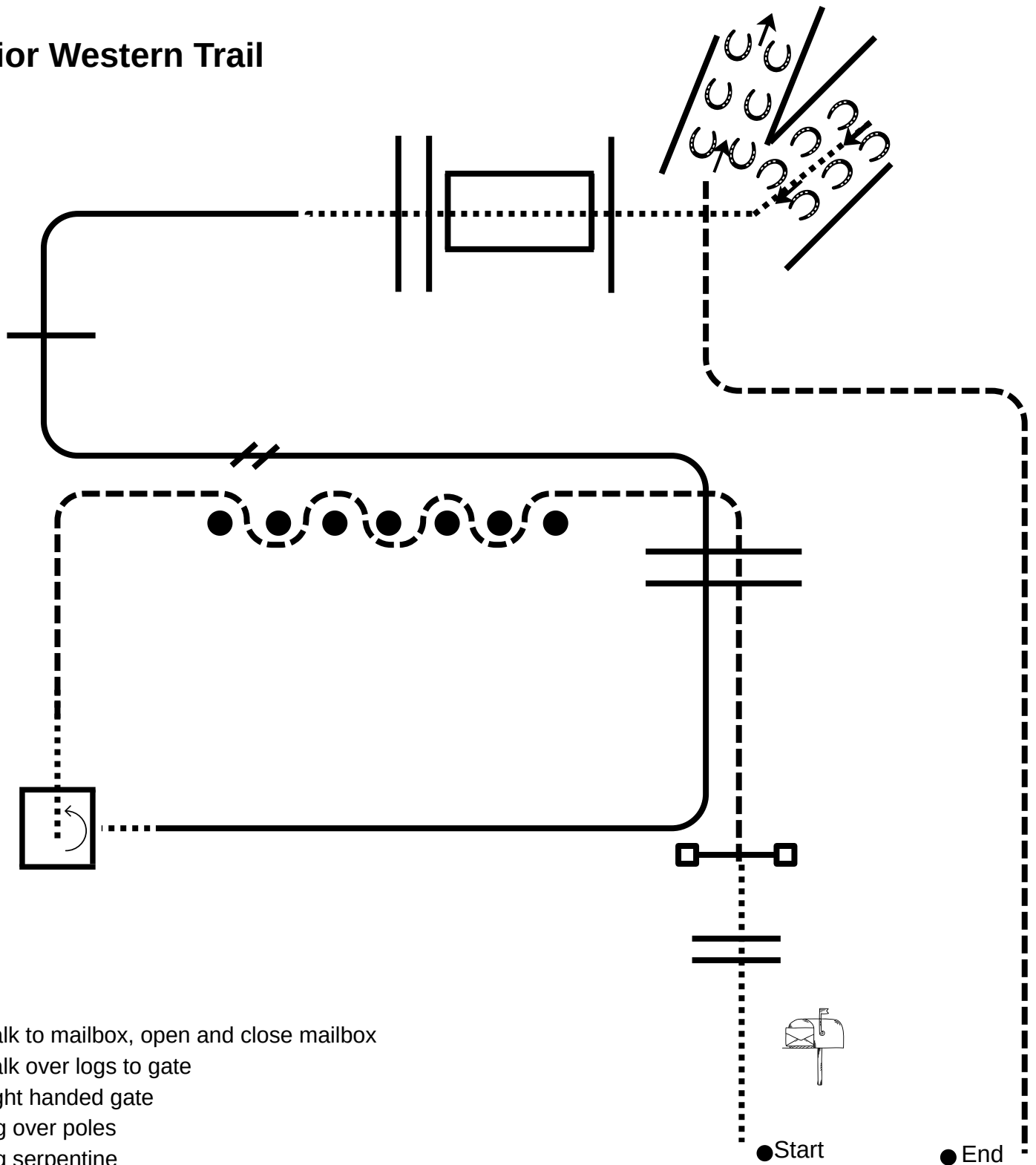
# Junior and Intermediate Western Trail



1. Walk to mailbox, open and close mailbox
2. Walk over logs to gate
3. Right handed gate
4. Jog over poles
5. Jog serpentine
6. Walk into box
7. Perform a 180 degree turn, either direction, walk out of box
8. Lope right lead, lope over pole
9. Walk over logs and bridge
10. Walk into chute and back the V
11. Jog out to exit



# Senior Western Trail



1. Walk to mailbox, open and close mailbox
2. Walk over logs to gate
3. Right handed gate
4. Jog over poles
5. Jog serpentine
6. Walk into box
7. Perform a 1 1/4 turn, to the left, walk out of box
8. Lope left lead, lope over poles
9. Change leads
10. Lope right lead over pole
11. Walk over logs and bridge
12. Walk into chute and back the V
13. Jog out to exit

## Legend:

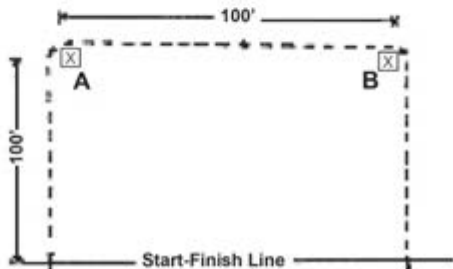
|  |              |
|--|--------------|
|  | Change leads |
|  | Lope         |
|  | Jog          |
|  | Walk         |
|  | Back         |

# Gymkhana

**\*\*Please reference the 2024 Colorado 4-H Horse Show Rule Book for the Barrels and Pole Bending patterns. Provided here is the Keyhole and Flag Race options that have been selected.**

## Flag Race

248. Option 1 – Two containers (preferably 55-gallon drums), will be placed 100 feet apart, if arena permits, and 100 feet from the start-finish line. A 5-gallon bucket filled with appropriate material should be placed on top of each drum.
- A. The rider starts with one flag in hand and deposits it in container A, proceeds to container B, removes the flag from container B and rides to the finish line.
  - B. OR, the rider starts with flag in one hand and places the flag in container B and removes the flag from container A and proceeds to the finish line.
  - C. Another version: A rider starts without flag, picks up flag at first barrel and deposits flag in bucket on second barrel and proceeds across finish line.





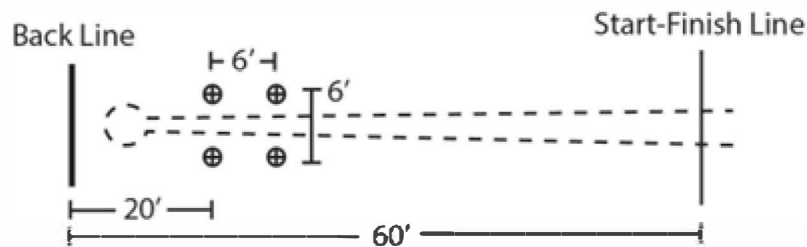
254. Option 2 – Pole Keyhole Race

A. The course is as diagramed below. The rider crosses the

start line, rides through the four standing poles, turns the horse around either direction then rides back through the four standing poles and across the finish line. One or more assistants shall be stationed by the poles, to place the poles upright and/or to rake the disturbed area near the poles, as needed.

B. Disqualifications:

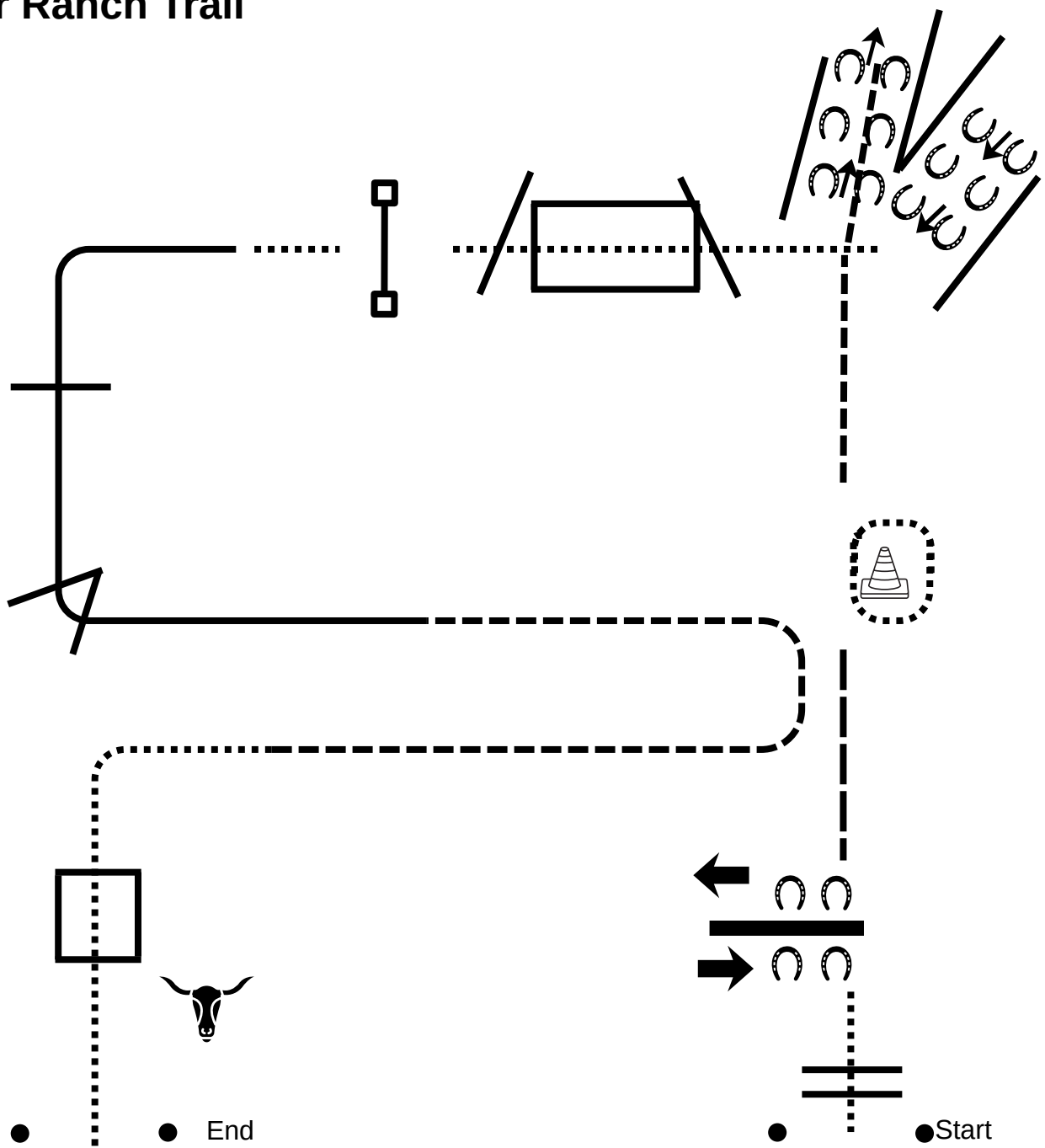
1. violating general rules;
2. not crossing finish line between markers;
3. starting or stepping on or over back line.



C. Penalty – 5-second penalty assessed for each pole knocked over.

# Working Ranch Horse Patterns

# Junior Ranch Trail



1. Walk over logs
2. Side pass to left and right
3. Extended trot
4. Drag log around the standard
5. Jog to back thru
6. Jog into chute and back the v
7. Walk over logs and bridge
8. Right handed gate
9. Walk
10. Lope left lead over logs
11. Jog
12. Walk into box, and dismount
13. Ground tie in box, walk to rope, rope the dummy outside of box, drop rope
14. Collect horse and walk in hand to exit

Legend

Lope

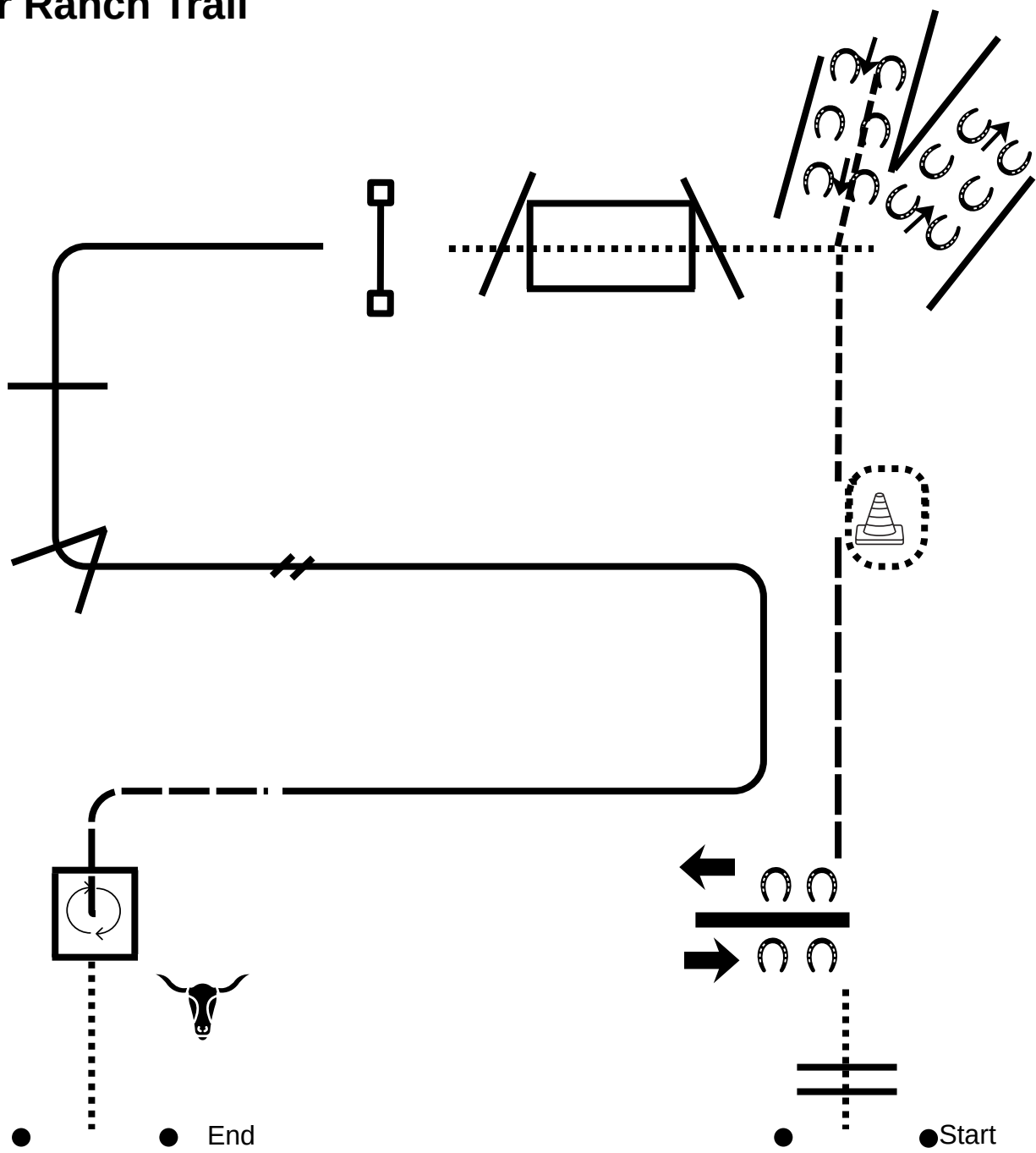
Extended Trot

Trot

Walk

Back

# Senior Ranch Trail

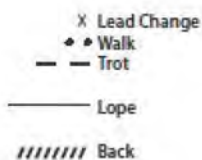
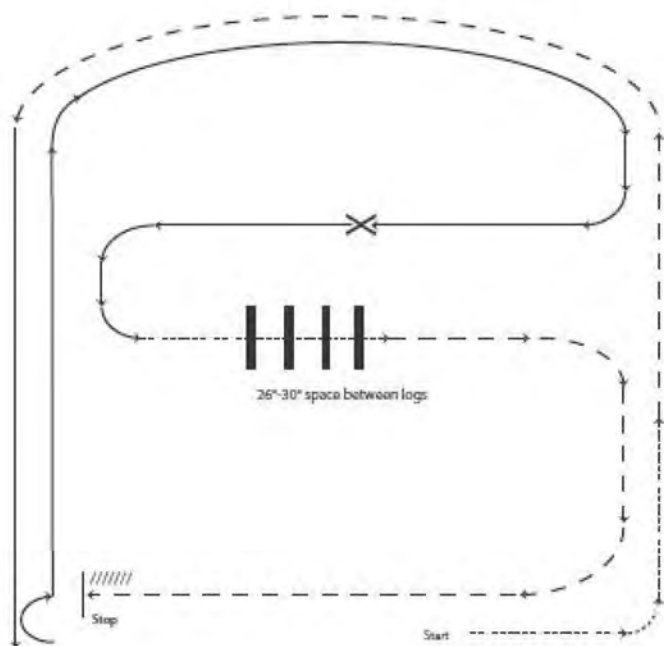


1. Walk over logs
2. Side pass to left and right
3. Extended trot
4. Drag log around the standard
5. Jog to back thru
6. Jog into back thru and back the v
7. Walk over logs and bridge
8. Right handed gate
9. Lope left lead over logs
10. Change leads
11. Extended trot into box, perform a 360 either direction
12. Dismount, ground tie in the box, rope the dummy, pick up 2 diagonal feet
13. Collect horse and trot in hand to exit

Legend

|  |               |
|--|---------------|
|  | Lope          |
|  | Extended Trot |
|  | Trot          |
|  | Walk          |
|  | Change leads  |
|  | Back          |

358. Pattern B – Level I and II Ranch Riding  
(Senior and Junior)



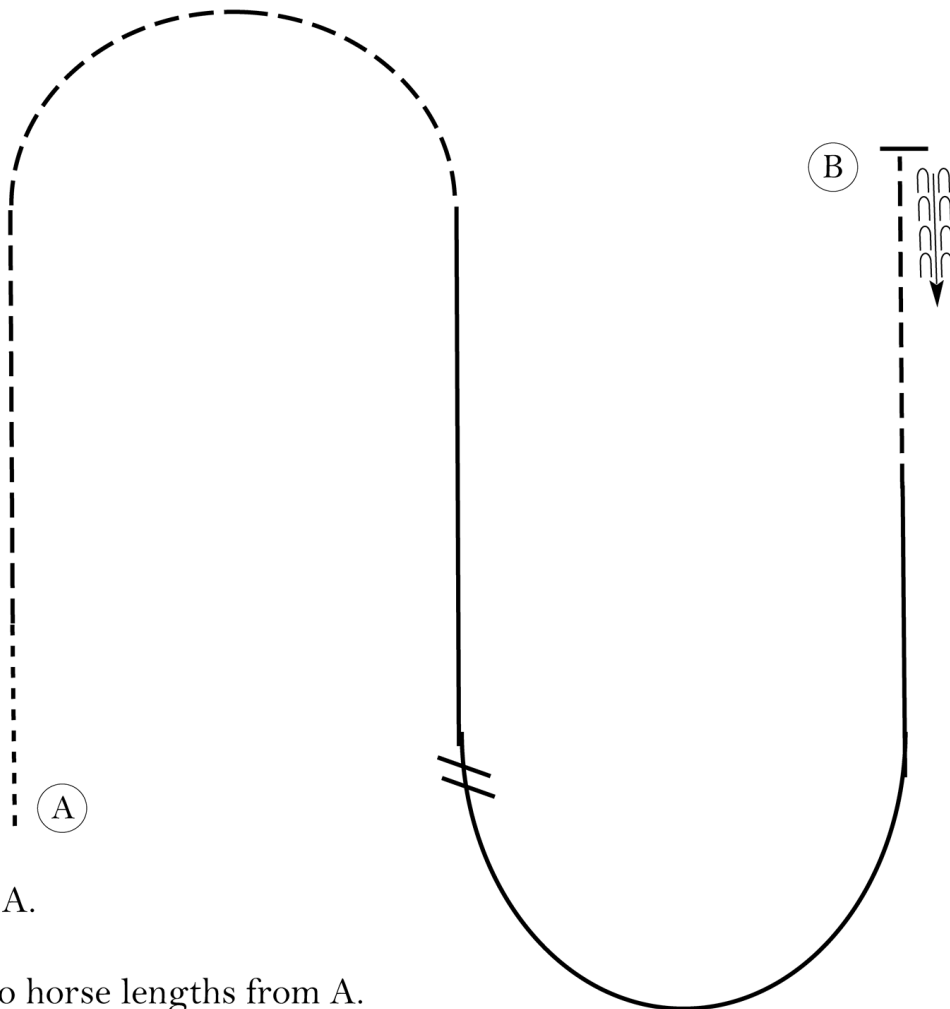
1. Walk
2. Trot
3. Left lead lope
4. Stop, 1/2 turn right
5. Lope right lead
6. Simple lead change (Flying Lead Change Permitted)
7. Walk
8. Walk over logs
9. Trot
10. Stop and back

# English Patterns

# Douglas County Fair 4-H Horse Show 2026

English Equitation (Senior 14-18 and Intermediate 11-13)

Show Date: 07-26-2026



Be ready at A.

1. Walk two horse lengths from A.
2. Trot on the right diagonal until even with B.
3. Change diagonals and trot a half circle.
4. Canter on the right lead until even with A.
5. Perform a simple lead change. (Flying lead change permitted)
6. Canter a half circle and halfway to B.
7. Sitting trot to B.
8. Stop when even with B and back approximately one horse length.

Follow the instructions of your ring steward.

|               |           |
|---------------|-----------|
| Walk          | -----     |
| Trot          | - - - - - |
| Extended Trot | - - - - - |
| Canter        | —————     |
| Leg Yield     |           |
| Lead Change   | ///       |
| Back          | ←←←       |
| Marker        | (B)       |
| Sidepass      | ←- - - -→ |
| Hand Gallop   | —————     |

[HSE/2-57]

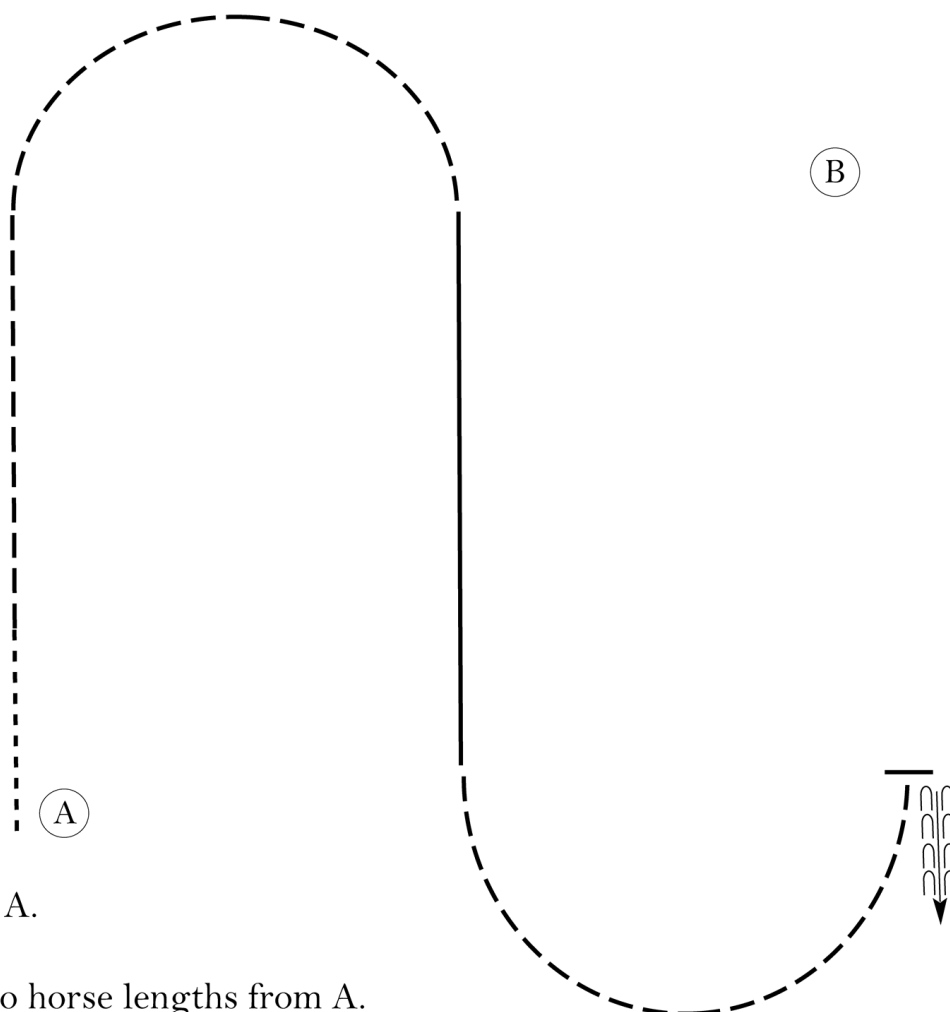
Pattern Provided by:

Douglas County Horse Steering Committee

# Douglas County Fair 4-H Horse Show 2026

## English Equitation (Junior 8-10)

Show Date: 07-26-2026



Be ready at A.

1. Walk two horse lengths from A.
2. Trot forward on the left diagonal and a half circle until even with B.
3. Canter on the left lead until even with A.
4. Trot a half circle on the right diagonal until even with A.
5. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

|               |             |
|---------------|-------------|
| Walk          | -----       |
| Trot          | - - - - -   |
| Extended Trot | — — — — —   |
| Canter        | —————       |
| Leg Yield     |             |
| Lead Change   | — / —       |
| Back          | ← ← ← ← ←   |
| Marker        | (B)         |
| Sidepass      | ← — — — — → |
| Hand Gallop   | — — — — —   |

[HSE/1-57]

Pattern Provided by:

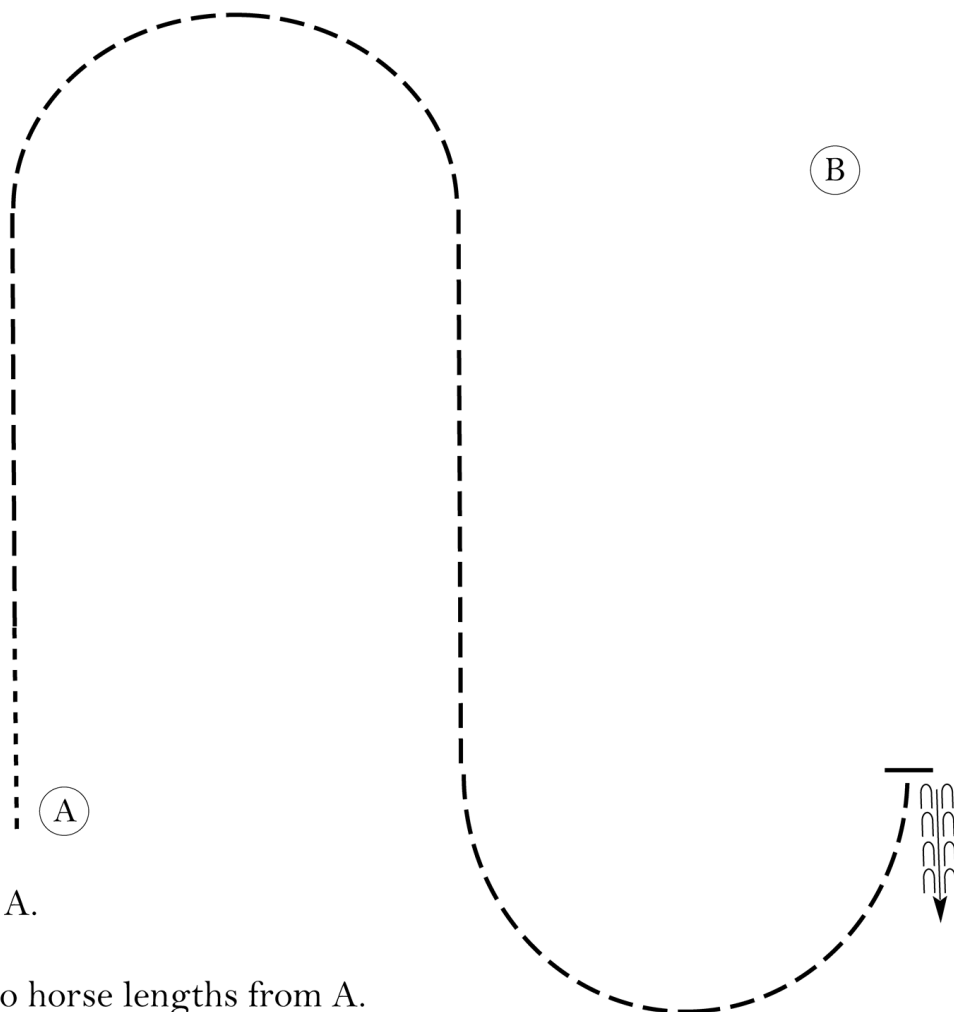
*Douglas County Horse Steering Committee*



# Douglas County Fair 4-H Horse Show 2026

## English Equitation (Walk Trot Novice 8-18)

Show Date: 07-26-2026



Be ready at A.

1. Walk two horse lengths from A.
2. Trot forward and a half circle on the left diagonal until even with B.
3. Change diagonals and trot straight and then a half circle on the right diagonal until even with A.
4. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

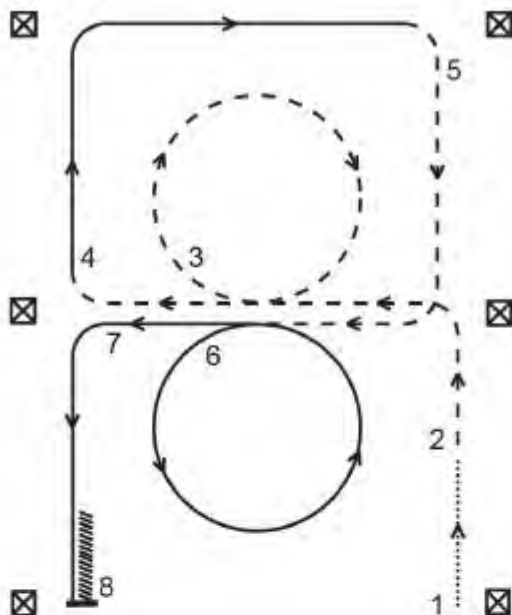
|               |             |
|---------------|-------------|
| Walk          | -----       |
| Trot          | - - - - -   |
| Extended Trot | — — — — —   |
| Canter        | —————       |
| Leg Yield     |             |
| Lead Change   | — / —       |
| Back          | ← C C C C   |
| Marker        | (B)         |
| Sidepass      | ← — — — — → |
| Hand Gallop   | — — — — —   |

[HSE/WT-57]

Pattern Provided by:

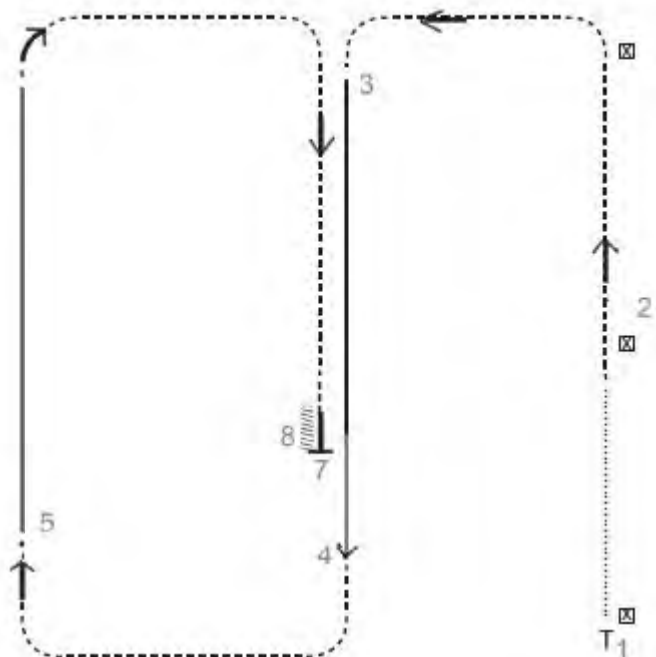
Douglas County Horse Steering Committee

478. Pattern D – Level II English Control  
(Senior 14-18; Intermediate 11-13)



Walk: ..... Canter: \_\_\_\_\_  
Back: ////////////// Trot: - - - - -

1. Normal walk.
2. Rising trot halfway between cones.
3. Change diagonals then circle right, rising trot.
4. Canter right lead.
5. Sitting trot.
6. Canter left lead, circle left.
7. Continue canter left lead.
8. Halt and back one horse length.



Walk: ..... Canter: \_\_\_\_\_  
 Back: /////////////// Trot: - - - - -

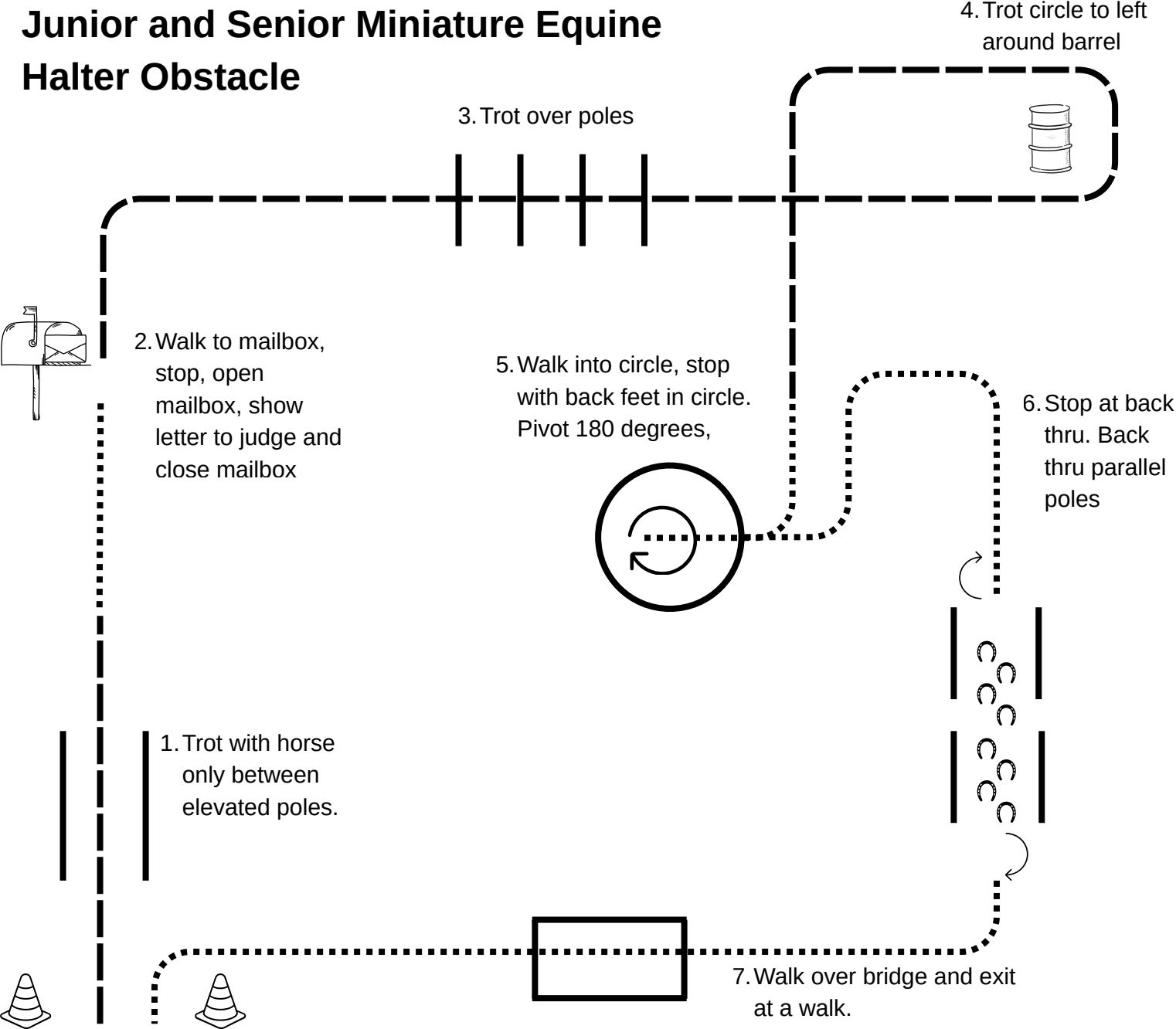
1. Walk.
2. Trot on the right diagonal.
3. Canter down center on the left lead.
4. Sitting Trot.
5. Canter on the right lead.
6. Posting trot on the left diagonal down the center.
7. Halt.
8. Back three steps.

Leave the arena on a loose rein at the free walk.



# Miniature Equine Patterns

# Junior and Senior Miniature Equine Halter Obstacle



Legend

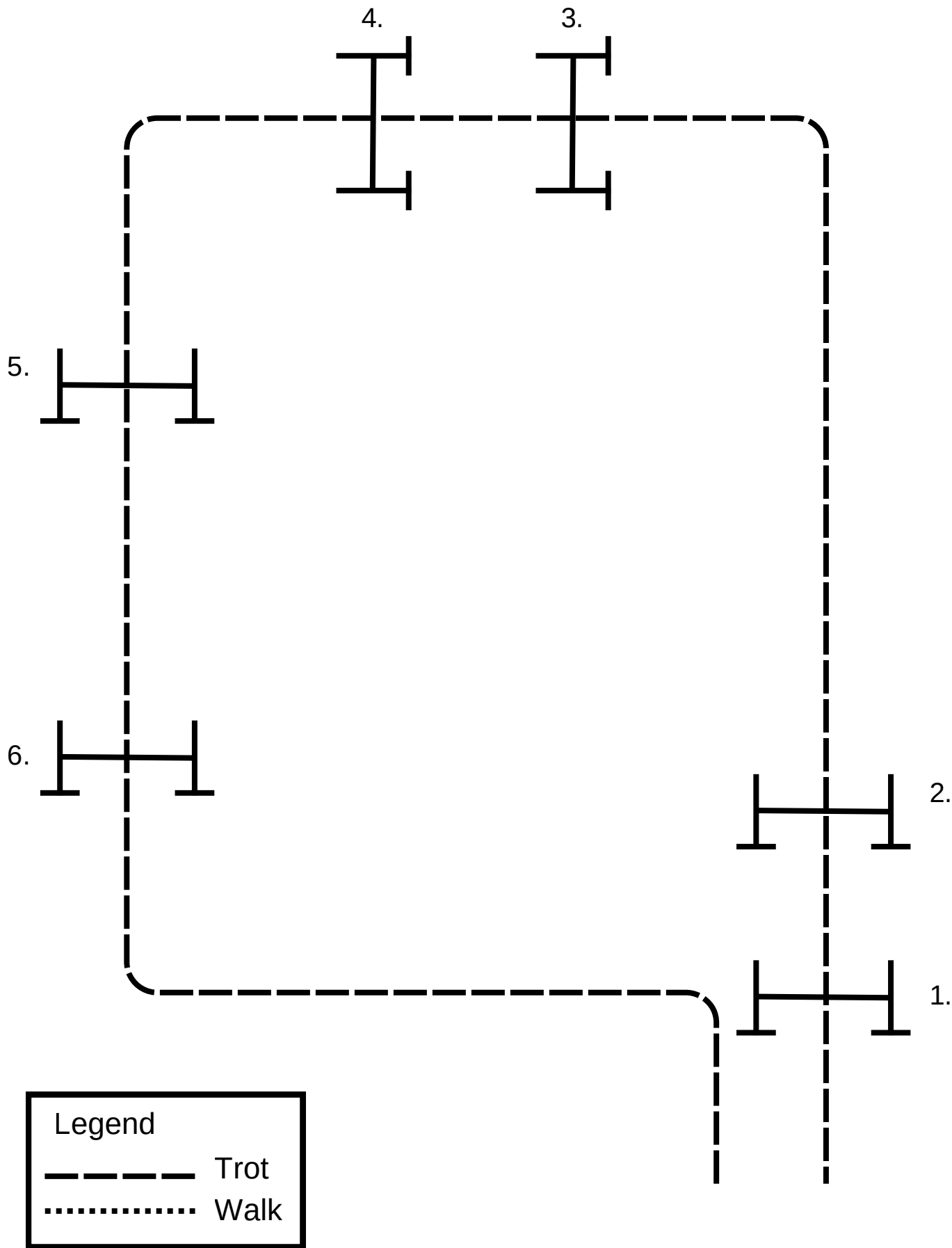
Trot

Walk

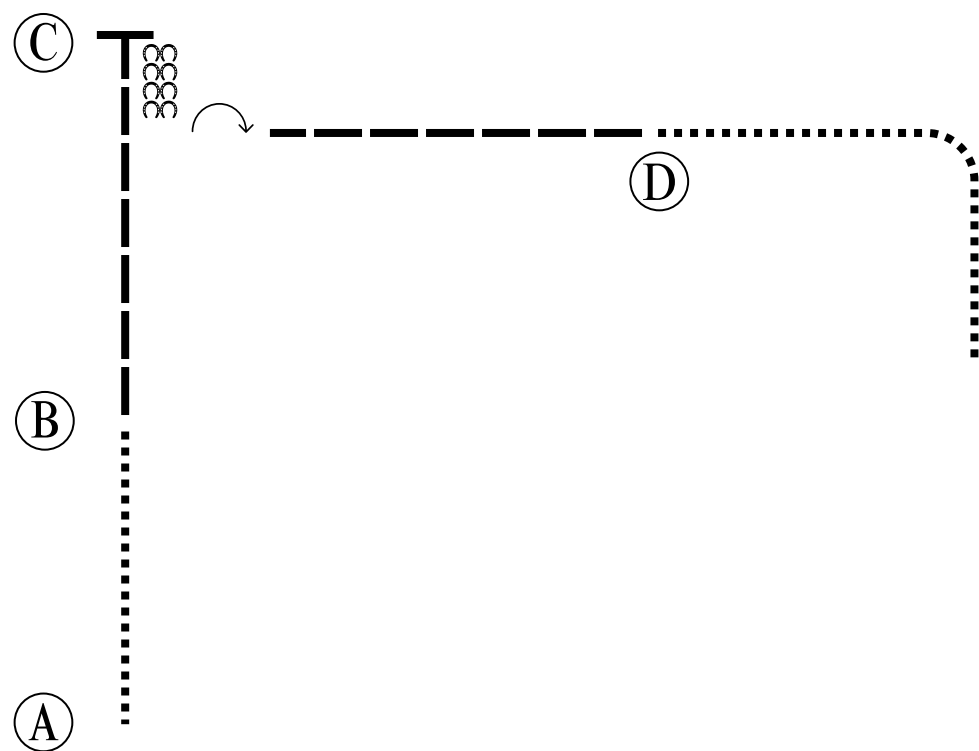
c<sup>c</sup>c<sup>c</sup>

Back

Junior and Senior Miniature Equine  
Hunter In Hand



# Junior and Senior Miniature Equine Showmanship



- 1. Walk from A to B
- 2. Trot from B to C
- 3. Stop at C and set up for inspection
- 4. When dismissed back up four steps
- 5. Perform a 90 degree turn and trot to D.
- 6. Exit at walk

Legend

Trot

Walk